West Virginia Ethics Commission

Lobbyist Activity Report Form

2023-03

West Virginia Ethics Commission Attn: Lobbyist Registrar 210 Brooks St., Ste. 300

RECEIVED

No faxed copies

Late reporting fine - \$10 per business day past the due date (\$250 max

By WV Ethics Commission at 3:14 pm, Jan 16, 2024

1. Name and contact information							
lame Rachelle Mortimer			Phone (202) 604-6816				
Address 1615 H Street NW				Email RMortimer@USChamber.com			
Address			Lillali				
City, State Zip Washington, DC 20062							
2. Reporting period for which this activity report is being filed							
Check Report Period Due I							
x 2023-3 9/1/23-12/31/23 1/15/	/24						
2 List all ampleyers /organizations that ye	u rantacant ac a labb	wict	He	o additional ro	aartina farms i	fnococcani	
3. List all employers/organizations that you represent as a lobbyist							
1. U.S. Chamber of Commerce 4.							
2 5.							
3 6							
4. Lobbying activity summary - If there was no activity or expenditures, indicate "none."							
Tort reform. Advocacy related to litigation pursued by cities and other political subdivisions.							
5. Expenditures							
If no expenditures, including campaign contributions, mark here: _ X _							
If you spent money on any public official, employee or member of his or her immediate family, list the amounts spent in each of the following							
categories per each employer you represent.				1	T		
Expenditure Categories Employ		Employer 3	Employer 4	Employer 5	Employer 6	Total Expended	
A. Meals and Beverages \$	\$	\$	\$	\$	\$	\$0	
B. Lodging \$	\$	\$	\$	\$	\$	\$0	
C. Advertising \$	\$	\$	\$	\$	\$	\$0	
D. Travel \$	\$	\$	\$	\$	\$	\$0	
E. Gifts \$	\$	\$	\$	\$	\$	\$ 0	
F. Other Expenses \$	\$	\$	\$	\$	\$	\$0	
G. Group Expenditures \$	\$	\$	\$	\$	\$	\$0	
, ,					\$0		
I. TOTAL of all expenditures \$	\$	\$	\$	\$	\$	\$ 0	
If you sponsored or contributed to any group event or shared expenses, list the total expended in category 5G immediately above. Complete and attach a Schedule B for each event.							